

Vedika, 5-C

Name of Book: Trouble at the Taj

Genre: Mystery

The Taj Mahal's chief architect "Ustad Ahmed Lahauri" has been kidnapped and Shah Jahan is about to hire a new chief architect... Mumtaz Mahal's soul does not want another architect to be hired. So she summons the "DEAD OR ALIVE DETECTIVES" from Mumbai to solve the mystery along with "Tuk Tuk" their time machine...

The kid detectives together formed a great team: Katrina - A great "jeb katri" helped in picking the clues silently; Pappu - Loves to eat eat eat...; Bandar - Pappu's intelligent pet, goes anywhere without being noticed; And Chintu - He knows everything..."The Walking Talking Encyclopedia!!!"

The story reminded me of my trip to the Taj Mahal from school. It made me feel I was in the book itself. During the period of the Mughals...It sounded very realistic!!